#### Warped Proximal Iterations

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#### NC STATE UNIVERSITY

#### Доклады Академии наук СССР 1965. Том 162, № 3

#### MATEMATUKA

#### Л. М. БРЭГМАН

#### НАХОЖДЕНИЕ ОБЩЕЙ ТОЧКИ ВЫПУКЛЫХ МНОЖЕСТВ МЕТОДОМ ПОСЛЕДОВАТЕЛЬНОГО ПРОЕКТИРОВАНИЯ

(Представлено академиком Л. В. Канторовичем 7 XII 1964)

В настоящей статье рассматривается итеративный метод для нахождения общей точки выпуклых множеств. Этот метод может быть применен для задач оптимального программирования и для некоторых других.

Пусть в действительном гильбертовом пространстве H с расстояннем  $\rho$ заданы замкнутые выпуклые множества  $A_i$ ,  $i \in I$ , где I— некоторое множество индексов. Пусть  $R = \bigcap_{i \in I} A_i$  не пусто. Требуется найти какую-либо точку  $x \in R$ . Рассмотрим следующий итеративный процесс: берем любую точку  $x_0 \in H$ , затем выбираем  $i(x_0) \in I$  и в множестве  $A_{i(x_0)}$  находим точку  $x_i$ , ближайщую  $x_0$ , затем так же выбираем  $i(x_1) \in I$  и в множестве  $A_{i(x_1)}$  находим точку  $x_2$ , ближайщую  $k x_1$ , и т. д.

# PART 1:

## Background

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• Basic problem:  $\mathcal{X}$  a real Banach space. Given a maximally monotone operator  $M: \mathcal{X} \to 2^{\mathcal{X}^*}$ , find  $x \in \mathcal{X}$  such that  $0 \in Mx$ .

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- Considerable range of applications: optimization,
  - Subdifferential:  $M = \partial f$  (Fermat's rule)
  - Kuhn-Tucker operator:  $M = \begin{bmatrix} \partial f & L^* \\ -L & \partial g^* \end{bmatrix}$ . (Rockafellar 1967)
  - etc. (Eckstein 1994, PLC 2018, Bùi/PLC 2020).

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- Considerable range of applications: optimization, variational inequalities, statistics, mechanics, neural networks, finance, partial differential equations, optimal transportation, signal and image processing, control, game theory, machine learning, economics, mean fields games, etc.

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- The proximal point algorithm (Bellman 1966, Martinet 1970, Rockafellar 1976):

 $x_{n+1} = J_M x_n$ , where  $J_M = (Id + M)^{-1}$  is the resolvent of M.

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• Acknowledging the fact that  $J_M$  may be hard to implement, *splitting methods* have been developed: the goal is to express M as a combination of operators, and devise an algorithm that uses these operators individually.

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- The following structures have been considered:

$$M = A + B$$

(Mercier 1979, Lions/Mercier 1979, Tseng 2000)

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$$M = \sum_{k=1}^p A_k$$

(Spingarn 1983, Gol'stein 1985, Eckstein/Svaiter 2009, PLC 2009)

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$$M = \sum_{k=1}^p L_k^* \circ B_k \circ L_k$$

(Briceño-Arias/PLC 2011)

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- The following structures have been considered:

$$M=A+\sum_{k=1}^p L_k^*\circ (B_k\,\square\, D_k)\circ L_k+C$$

(PLC/Pesquet 2012, Vũ 2013, Condat 2013, Boţ/Hendrich 2013)

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(Raguet/Fadili/Peyré 2013, Briceño-Arias 2015, Davis/Yin 2017, Raguet 2019)

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$$egin{aligned} M\colon (x_1,\ldots,x_m)&\mapsto \,\, igstackip_{i=1}^m \left(A_ix_i+C_ix_i+Q_ix_i+
ight.\ &\sum_{k=1}^p L_{ki}^*igg( \left( \left(B_k^m+B_k^c+B_k^l
ight)\Box\left(D_k^m+D_k^c+D_k^l
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ight) \left(\sum_{j=1}^m L_{kj}x_j
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(Bùi/PLC 2021)

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- Splitting methods: express M as a combination of operators, and devise an algorithm that uses these operators individually.
- ... which models in particular

$$\min_{x_1 \in \mathcal{X}_1, \dots, x_m \in \mathcal{X}_m} \sum_{i=1}^m \left( f_i(x_i) + \varphi_i(x_i) \right) + \sum_{k=1}^p \left( (g_k + \psi_k) \Box h_k \right) \left( \sum_{j \in I} L_{kj} x_j \right).$$

(Bùi/PLC 2021)

 Can we provide a synthetic view of some of these methods in terms of a resolvent iteration akin to the proximal point algorithm?

## PART 2:

## The warped resolvent

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#### The warped resolvent: Definition

- $\mathcal{X}$  is a reflexive real Banach space with topological dual  $\mathcal{X}^*$ .
- An operator  $M\colon \mathcal{X} o 2^{\mathcal{X}^*}$  is monotone if

 $ig(orall(x_1,x_1^*)\in \operatorname{gra} Mig)ig(orall(x_2,x_2^*)\in \operatorname{gra} Mig)\quad \langle x_1-x_2,x_1^*-x_2^*
angle\geqslant 0,$ 

and maximally monotone if, furthermore, no point in  $\mathcal{X} \times \mathcal{X}^*$  can be added to gra M without compromising monotonicity.

#### Definition

Let  $\emptyset \neq D \subset \mathcal{X}$ , let  $K: D \to \mathcal{X}^*$ , and let  $M: \mathcal{X} \to 2^{\mathcal{X}^*}$  be such that ran  $K \subset \operatorname{ran}(K+M)$  and K+M is injective. <sup>1</sup> The warped resolvent of M with kernel K is  $J_M^K = (K+M)^{-1} \circ K$ .

 ${}^{1}A \colon \mathcal{X} \to 2^{\mathcal{X}^{*}}$  is injective if  $(\forall x \in \mathcal{X})(\forall y \in \mathcal{X}) Ax \cap Ay \neq \emptyset \Rightarrow x = y.$ 

 $M\colon \mathcal{X} 
ightarrow 2^{\mathcal{X}^*}$  is maximally monotone.

• If  $\mathcal{X}$  is Hilbertian and  $K = \mathsf{Id}$  ,  $J_M^K$  is the classical resolvent.

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- If  $\mathcal{X}$  is Hilbertian and K = Id,  $J_M^K$  is the classical resolvent.
- If  $K = \nabla f$  and  $M = N_C$ ,  $J_M^K$  is the Bregman projection operator (1967).

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- If  $\mathcal{X}$  is strictly convex with normalized duality mapping K, then  $J_M^K$  is the extended resolvent of (Kassay, 1985).

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- If  $\mathcal{X}$  is strictly convex with normalized duality mapping K, then  $J_M^K$  is the extended resolvent of (Kassay, 1985).
- Let  $f: \mathcal{X} \to ]-\infty, +\infty]$  be a Legendre function such that dom  $M \subset$  int dom f, and set  $K = \nabla f$ . Then  $J_M^K$  is the *D*-resolvent of (Bauschke/Borwein/PLC, 2003).

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- $A: \mathcal{X} \to 2^{\mathcal{X}^*}$  and  $B: \mathcal{X} \to 2^{\mathcal{X}^*}$  are maximally monotone, and  $f: \mathcal{X} \to ]-\infty, +\infty]$  is a suitable convex function. Set

M = A + B and K: int dom  $f \to \mathcal{X}^*$ :  $x \mapsto \nabla f(x) - Bx$ .

Then  $J_M^K = (\nabla f + A)^{-1} \circ (\nabla f - B)$  is the Bregman forward-backward operator to be discussed in Part 4.

• Let  $K: \mathcal{X} \to \mathcal{X}^*$  be strictly monotone, 3\* monotone, and surjective. Then  $J_M^K$  is the *K*-resolvent of (Bauschke/Wang/Yao, 2010).

- Let  $K: \mathcal{X} \to \mathcal{X}^*$  be strictly monotone,  $3^*$  monotone, and surjective. Then  $J_M^K$  is the K-resolvent of (Bauschke/Wang/Yao, 2010).
- Let  $\emptyset \neq C \subset \mathcal{X}$  be closed and convex, with normal cone operator  $N_C$ . The warped projection operator is  $\operatorname{proj}_C^K = J_{N_C}^K = (K+N_C)^{-1} \circ K$ .



Left: Warped projections onto B(0; 1). Sets of points projecting onto  $p_1, p_2$ , and  $p_3$  for  $K_1 = Id$  and

$$K_2 \colon (\xi_1,\xi_2) \mapsto \left(rac{\xi_1^3}{2} + rac{\xi_1}{5} - \xi_2, \xi_1 + \xi_2
ight)$$

Note that  $K_2$  is not a gradient, so this is not a Bregman projector.

#### The warped resolvent: Properties

- Sufficient conditions for ran  $K \subset ran(K + M)$  and K + M is injective are given in (Bùi/PLC, 2020).
- $J_M^K : D o D$ .
- Fix  $J_M^K = D \cap \operatorname{zer} M$ .
- $p = J_M^K x \Leftrightarrow (p, Kx Kp) \in \operatorname{gra} M.$
- Suppose that M is monotone. Let  $x \in D$ , and set  $y = J_M^K x$  and  $y^* = Kx Ky$ . Then

$$\operatorname{\mathsf{zer}} M \subset ig\{ z \in \mathcal{X} \ | \ \langle z - y, y^* 
angle \leqslant 0 ig\}.$$

• Suppose that M is monotone. Set  $p = J_M^K x$  and  $q = J_M^K y$ . Then

$$\langle p-q, \mathit{K} \mathit{x}-\mathit{K} \mathit{y} \rangle \geqslant \langle p-q, \mathit{K} p-\mathit{K} q \rangle.$$

Warped proximal iterations in Hilbert spaces

## PART 3:

## Warped proximal iterations in Hilbert spaces

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• *M* maximally monotone with  $Z = \operatorname{zer} M \neq \emptyset$ .



- *M* maximally monotone with  $Z = \operatorname{zer} M \neq \emptyset$ .
- Iterate

$$\left| \begin{array}{l} (y_n,y_n^*) \in \operatorname{gra} M\\ \lambda_n \in [\varepsilon, 2 - \varepsilon]\\ \operatorname{if} \langle y_n - x_n \mid y_n^* \rangle < 0\\ \lfloor x_{n+1} = x_n + \lambda_n \langle y_n - x_n \mid y_n^* \rangle y_n^* / \|y_n^*\|^2\\ \operatorname{else}\\ \lfloor x_{n+1} = x_n. \end{array} \right|$$



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- Weak convergence to a point in Z if weak cluster points are in Z.
- The weak-to-strong convergence principle (Bauschke/PLC, 2001) gives strong convergence of a 2 half-spaces variant.
- How to choose  $(y_n, y_n^*) \in \operatorname{gra} M$ ?

- *M* maximally monotone with  $Z = \operatorname{zer} M \neq \emptyset$ .
- Iterate

$$\left|\begin{array}{l} y_n = J_{n_n}^{K_n} \tilde{x}_n \\ y_n^* = \gamma_n^{-1} (K_n \tilde{x}_n - K_n y_n) \\ \lambda_n \in [\varepsilon, 2 - \varepsilon] \\ \text{if } \langle y_n - x_n \mid y_n^* \rangle < 0 \\ \lfloor x_{n+1} = x_n + \lambda_n \langle y_n - x_n \mid y_n^* \rangle y_n^* / \|y_n^*\|^2 \\ \text{else} \\ \lfloor x_{n+1} = x_n. \end{array}\right.$$



- **Key:** Move beyond Minty's parametrization of  $\operatorname{gra} M$  and use a warped resolvent to pick  $(y_n, y_n^*) \in \operatorname{gra} M$ .
- Simply evaluate a warped resolvent at some point  $\tilde{x}_n$ .

Notation:  $(y^*)^{\sharp} = y^*/||y^*||$  if  $y^* \neq 0$ ; = 0 otherwise.

#### Theorem

Let  $(\gamma_n)_{n \in \mathbb{N}}$  be a sequence in  $[\varepsilon, +\infty[$ . For every  $n \in \mathbb{N}$ , let  $\widetilde{x}_n \in \mathcal{X}$  and let  $K_n : \mathcal{X} \to \mathcal{X}$  be a monotone operator such that ran $K_n \subset \operatorname{ran}(K_n + \gamma_n M)$  and  $K_n + \gamma_n M$  is injective. Suppose that:

• 
$$\widetilde{x}_n - x_n \to 0.$$

$$\bullet \hspace{0.2cm} \left< \widetilde{x}_n - y_n \mid \left( K_n \widetilde{x}_n - K_n y_n \right)^{\sharp} \right> \rightarrow 0 \hspace{0.2cm} \Rightarrow \hspace{0.2cm} \left\{ \begin{matrix} \widetilde{x}_n - y_n \ \rightharpoonup \ 0 \\ K_n \widetilde{x}_n - K_n y_n \rightarrow 0 . \end{matrix} \right.$$

Then  $(x_n)_{n \in \mathbb{N}}$  converges weakly to a point in Z.

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• We also have a strongly convergent version.

## Choosing the evaluation points $(\tilde{x}_n)_{n \in \mathbb{N}}$

The auxiliary sequence  $(\tilde{x}_n)_{n \in \mathbb{N}}$  can serve several purposes:

•  $\widetilde{x}_n$  can model an additive perturbation of  $x_n$ , say  $\widetilde{x}_n = x_n + e_n$ , where we require only  $||e_n|| \to 0$ .

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- Modeling inertia: let  $(\alpha_n)_{n\in\mathbb{N}}$  be **any** bounded sequence in  $\mathbb{R}$  and set  $\tilde{x}_n = x_n + \alpha_n(x_n x_{n-1})$ .

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- More generally,

$$(orall n\in\mathbb{N}) \quad \widetilde{x}_n=\sum_{j=0}^n \mu_{n,j}x_j.$$

with  $\sum_{j=0}^{n} \mu_{n,j} = 1$  and  $(1 - \mu_{n,n})x_n - \sum_{j=0}^{n-1} \mu_{n,j}x_j \to 0$ .

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with  $\sum_{j=0}^{n} \mu_{n,j} = 1$  and  $(1 - \mu_{n,n})x_n - \sum_{j=0}^{n-1} \mu_{n,j}x_j \to 0$ .

• Nonlinear perturbations can also be considered. For instance, at iteration  $n, \tilde{x}_n = \text{proj}_{C_n} x_n$  is an approximation to  $x_n$  from some suitable closed convex set  $C_n \subset \mathcal{X}$ .

#### Corollary

Let  $A: \mathcal{X} \to 2^{\mathcal{X}}$  be maximally monotone, and let  $B: \mathcal{X} \to \mathcal{X}$  be monotone and  $\beta$ -Lipschitzian, with zer  $(A+B) \neq \emptyset$ . Let  $W_n: \mathcal{X} \to \mathcal{X}$  be  $\alpha$ -strongly monotone and  $\chi$ -Lipschitzian, and let  $\gamma_n \in [\varepsilon, (\alpha - \varepsilon)/\beta]$ , let  $\lambda_n \in [\varepsilon, 2 - \varepsilon]$ , and let  $\mathcal{X} \ni e_n \to 0$ . Furthermore, let m > 0 and let  $(\mu_{n,j})_{n \in \mathbb{N}, 0 \leq j \leq n}$  be bounded and satisfy

• For every n > m and every integer  $j \in [0, n - m - 1]$ ,  $\mu_{n,j} = 0$ .

• For every 
$$n \in \mathbb{N}$$
,  $\sum_{j=0}^{n} \mu_{n,j} = 1$ .

Iterate

$$\left|\begin{array}{l} \widetilde{x}_n = e_n + \sum_{j=0}^n \mu_{n,j} x_j \\ v_n^* = W_n \widetilde{x}_n - \gamma_n B \widetilde{x}_n \\ y_n = (W_n + \gamma_n A)^{-1} v_n^* \\ y_n^* = \gamma_n^{-1} (v_n^* - W_n y_n) + B y_n \\ if \langle y_n - x_n \mid y_n^* \rangle < 0 \\ \\ x_{n+1} = x_n + \frac{\lambda_n \langle y_n - x_n \mid y_n^* \rangle}{||y_n^*||^2} y_n^* \\ else x_{n+1} = x_n. \end{array}\right.$$

Then  $(x_n)_{n \in \mathbb{N}}$  converges weakly to a point in zer (A + B).

**Proof:** 
$$M = A + B$$
 and  $K_n = W_n - \gamma_n B$ .

Special case: Tseng's algorithm.

## Corollary 2: Multivariate inclusions

• **Problem:** find  $(x_i)_{i \in I} \in \bigotimes_{i \in I} \mathcal{X}_i$  such that

$$(orall i\in I) \quad 0\in A_ix_i+\sum_{j\in J}L_{ji}^*igg((B_j+D_j)igg(\sum_{k\in I}L_{jk}x_kigg)igg)+C_ix_i$$

• Warping: Apply the Theorem to

$$egin{aligned} M \colon & ((x_i)_{i \in I}, (y_j)_{j \in J}, (v_j^*)_{j \in J}) \mapsto igg( igwedge X_{i \in I} \left(A_i x_i + C_i x_i + \sum_{j \in J} L_{ji}^* v_j^* 
ight), \ & igg( B_j y_j + D_j y_j - v_j^* igg), igg( igg( y_j - \sum_{i \in I} L_{ji} x_i igg\} igg) \end{aligned}$$

and  $\underline{K_n}$ :  $(x, y, v^*) \mapsto$ 

$$egin{aligned} &\left(\left(\gamma_{i,n}^{-1}F_{i,n}x_i-C_ix_i-\sum_{j\in J}L_{ji}^*v_j^*
ight)_{i\in I},\left( au_{j,n}^{-1}W_{j,n}y_j-D_jy_j+v_j^*
ight)_{j\in J}, \ &\left(-y_j+v_j^*+\sum_{i\in I}L_{ji}x_i
ight)_{j\in J}, \end{aligned}$$

where  $F_{i,n}$  and  $W_{j,n}$  are strongly monotone and Lipschitzian.

#### Corollary 2: Multivariate inclusions

$$\begin{split} & \text{for } n=0,1,\dots \\ & \text{for every } i \in I \\ & \left[ \begin{array}{c} l_{i,n}^{*}=F_{i,n}\widetilde{x}_{i,n}-\gamma_{i,n}C_{i}\widetilde{x}_{i,n}-\gamma_{i,n}\sum_{j\in J}L_{j}^{*}\widetilde{v}_{j,n}^{*} \\ & a_{i,n}^{*}=(F_{i,n}+\gamma_{i,n}A_{i})^{-1}(l_{i,n}^{*}+\gamma_{i,n}s_{i}^{*}) \\ & o_{i,n}^{*}=\gamma_{i,n}^{-1}(l_{i,n}^{*}-F_{i,n}a_{i,n})+C_{i}a_{i,n} \\ & \text{for every } j \in J \\ & \left[ \begin{array}{c} l_{j,n}^{*}=W_{j,n}\widetilde{y}_{j,n}-\tau_{j,n}D_{j}\widetilde{y}_{j,n}+\tau_{j,n}\widetilde{v}_{j,n}^{*} \\ & b_{j,n}^{*}=(W_{j,n}+\tau_{j,n}B_{j})^{-1}t_{j,n}^{*} \\ & f_{j,n}^{*}=\tau_{j,n}^{-1}(l_{j,n}^{*}-W_{j,n}b_{j,n})+D_{j}b_{j,n} \\ & c_{j,n}^{*}=\tau_{j,i}^{*}(L_{j,n}^{*}-W_{j,n}b_{j,n})+D_{j}b_{j,n} \\ & c_{j,n}^{*}=r_{j,i}+\sum_{j\in J}L_{j}^{*}c_{j,n} \\ & \text{for every } i \in I \\ & \left[ \begin{array}{c} b_{j,n}^{*}=f_{j,n}^{*}-c_{j,n} \\ & c_{j,n}^{*}=r_{j}+b_{j,n}-\sum_{i\in I}L_{ij}a_{i,n} \\ & c_{j,n}^{*}=r_{j}+b_{j,n}-\sum_{i\in I}L_{ij}a_{i,n} \\ & c_{j,n}^{*}=r_{j}+b_{j,n}-\sum_{i\in I}L_{ij}a_{i,n} \\ & c_{j,n}^{*}=r_{j}+a_{j,n}-c_{j,n} \\ & \left[ \begin{array}{c} b_{j,n}^{*}=f_{j,n}^{*}-c_{j,n} \\ & c_{j,n}^{*}=r_{j}+a_{j,n}-c_{j,n} \\ & \left[ \begin{array}{c} b_{j,n}^{*}=f_{j,n}^{*}-c_{j,n} \\ & c_{j,n}^{*}=r_{j}+a_{j,n}-c_{j,n} \\ & \left[ \begin{array}{c} b_{j,n}^{*}=r_{j}+a_{j,n}-c_{j,n} \\ & c_{j,n}^{*}=r_{j}+a_{j,n}-c_{j,n} \\ & \left[ \begin{array}{c} b_{n}=\sum_{i\in I}\|a_{i,n}^{*}\|^{2}+\sum_{j\in J}\left(\langle ||b_{j,n}|^{2}+||c_{j,n}^{*}||^{2}\right) \\ & \theta_{n}=\sum_{i\in I}\|a_{i,n}^{*}\|^{2}+\sum_{j\in J}\left(\langle ||b_{j,n}|^{2}+||c_{j,n}^{*}||^{2}\right) \\ & \theta_{n}=\sum_{i\in I}\|a_{n,n}-x_{i,n}\|a_{i,n}^{*}\rangle+\sum_{j\in J}\left(\langle b_{j,n}-y_{j,n}\|b_{j,n}^{*}\rangle+\langle c_{j,n}-v_{j,n}^{*}\|c_{j,n}^{*}\rangle\right) \\ & \text{if } \theta_{n}<0 \\ & \left[ \begin{array}{c} \rho_{n}=\lambda_{n}\theta_{n}/\sigma_{n} \\ & \text{else} \\ \\ & \left[ \begin{array}{c} \rho_{n}=0 \\ & \text{for every } i \in J \\ \\ & x_{i,n+1}=x_{i,n}+\rho_{n}b_{i,n}^{*} \\ & v_{j,n+1}^{*}=v_{j,n}^{*}+\rho_{n}b_{j,n}^{*}. \\ \end{array} \right] \end{array} \right]$$

- Primal-dual splitting.
  - Consider the inclusion  $0 \in Ax + L^*(B(Lx))$  and the associated Kuhn–Tucker operator

 $M\colon \mathcal{X} imes \mathcal{Y} o 2^{\mathcal{X} imes \mathcal{Y}} \colon (x,y^*) \mapsto (Ax+L^*y^*) imes (-Lx+B^{-1}y^*).$ 

• The cutting plane method of (Alotaibi/PLC/Shahzad, 2014) and (PLC/Eckstein, 2018) generate points  $(a_n, a_n^*) \in \operatorname{gra} A$  and  $(b_n, b_n^*) \in \operatorname{gra} B$ . This implicitly provides

$$(y_n,y_n^*)=ig((a_n,b_n^*),(a_n^*+L^*b_n^*,-La_n+b_n)ig)\in \operatorname{gra} M$$

to construct  $H_n \supset \operatorname{zer} M$ .

 The primal-dual framework of (Alotaibi/PLC/Shahzad, 2014) is therefore an instance of the Theorem with

$$K_n: (x, y^*) \mapsto (\gamma_n^{-1}x - L^*y^*, Lx + \mu_n y^*).$$

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• More generally, the block-iterative projective splitting method of (PLC/Eckstein, 2018) in an instance of the Theorem (Bùi, 2021).

Warped proximal iterations with Bregman kernels

## PART 4:

## Warped proximal iterations with Bregman kernels

Patrick L. Combettes — 2020-11-17 Warped Proximal Iterations

#### Bregman forward-backward splitting

- $\mathcal{X}$  a reflexive real Banach space,  $A: \mathcal{X} \to 2^{\mathcal{X}^*}$  and  $B: \mathcal{X} \to 2^{\mathcal{X}^*}$  maximally monotone, and  $f \in \Gamma_0(\mathcal{X})$  essentially smooth.
- $C = (int \operatorname{dom} f) \cap \operatorname{dom} A \subset int \operatorname{dom} B$  and B is single-valued on int dom B.
- $(\forall x \in C)(\forall y \in C)(\forall z \in \mathscr{S})(\forall y^* \in Ay)(\forall z^* \in Az)$  $\langle y - x, By - Bz \rangle \leqslant \kappa D_f(x, y) + \langle y - z, \delta_1(y^* - z^*) + \delta_2(By - Bz) \rangle.$
- The objective is to

find  $x \in \mathscr{S} = (\operatorname{int} \operatorname{dom} f) \cap \operatorname{zer} (A + B) \neq \emptyset$ .

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- $C = (int \operatorname{dom} f) \cap \operatorname{dom} A \subset int \operatorname{dom} B$  and B is single-valued on int dom B.
- $\begin{array}{l} \bullet \quad (\forall x \in C)(\forall y \in C)(\forall z \in \mathscr{S})(\forall y^* \in Ay)(\forall z^* \in Az) \\ \\ \left\langle y x, By Bz \right\rangle \leqslant \kappa D_f(x,y) + \left\langle y z, \delta_1(y^* z^*) + \delta_2(By Bz) \right\rangle. \end{array}$
- The objective is to

find  $x \in \mathscr{S} = (\operatorname{int} \operatorname{dom} f) \cap \operatorname{zer} (A + B) \neq \emptyset$ .

Apply the warped proximal point algorithm

$$x_{n+1} = J_M^{K_n} x_n$$

to M = A + B with kernel  $K_n = \gamma_n^{-1} \nabla f_n - B$  for a suitable essentially smooth function  $f_n$ .

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• We obtain the Bregman forward-backward splitting algorithm

$$x_{n+1} = ig( 
abla f_n + \gamma_n A ig)^{-1} ig( 
abla f_n(x_n) - \gamma_n B x_n ig).$$

### Convergence

#### Theorem

"Under suitable assumptions,"

$$x_{n+1} = ig( 
abla f_n + \gamma_n A ig)^{-1} ig( 
abla f_n(x_n) - \gamma_n B x_n ig) woheadrightarrow x \in \mathscr{S}.$$

• This result provides, for instance, the convergence of the basic Bregman forward-backward splitting method

$$(\nabla f + \gamma A)^{-1} (\nabla f(x_n) - \gamma B x_n),$$

which is new even in Euclidean spaces.

• It also allows us to recover and extend 4, so far unrelated, splitting frameworks.

## $x_{n+1} = (\nabla f_n + \gamma_n A)^{-1} (\nabla f_n(x_n) - \gamma_n B x_n)$ : Instantiations

- The iteration  $x_{n+1} = (\nabla f + \gamma_n A)^{-1} (\nabla f(x_n))$  for finding a zero of A in a reflexive Banach space (Bauschke/Borwein/PLC, 2003).
- The iteration  $x_{n+1} = (U_n + \gamma_n A)^{-1} (U_n x_n \gamma_n B x_n)$  for finding a zero of A + B in a Hilbert space, where  $U_n$  is a strongly positive Hermitian bounded linear operator (PLC/Vū, 2014).
- The iteration

$$x_{n+1} = (\nabla f + \gamma A)^{-1} (\nabla f(x_n) - \gamma B x_n)$$

for finding a zero of A + B in a Hilbert space, where f is real-valued and strongly convex (Renaud/Cohen, 1997).

The iteration

$$x_{n+1} = ig( 
abla f_n + \gamma_n \partial arphi ig)^{-1} ig( 
abla f_n(x_n) - \gamma_n 
abla \psi(x_n) ig)$$

for minimizing  $\varphi + \psi$  in a reflexive Banach space (Nguyen, 2017; see also Bauschke/Bolte/Teboulle, 2017).

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#### Bregman distance

- $f \in \Gamma_0(\mathcal{X})$  is a Legendre function if it is both (Bauschke/Borwein/PLC, 2001):
  - Essentially smooth:  $\partial f$  is both locally bounded and single-valued on its domain.
  - Essentially strictly convex:  $\partial f^*$  is locally bounded on its domain and f is strictly convex on every convex subset of dom  $\partial f$ .
- Take f ∈ Γ<sub>0</sub>(X), Gâteaux differentiable on int dom f ≠ Ø. The associated Bregman distance is

$$egin{aligned} D_f\colon \mathcal{X} imes\mathcal{X} &
ightarrow \left[0,+\infty
ight] \ &(x,y)\mapsto egin{cases} f(x)-f(y)-\langle x-y,
abla f(y)
angle, & ext{if } y\in ext{int dom} f;\ +\infty, & ext{otherwise}. \end{aligned}$$